Automaton Simulator, v1.0

turing {

alphabet {abcd\*\_}

state {

initial {yes}

coord {393 290}

}

state {

coord {720 280}

}

state {

coord {984 288}

}

state {

coord {1152 540}

}

state {

final {yes}

coord {396 585}

}

edge 0 1 {

transits {a}

offset {0.5235987755982988}

direction {R}

output {b}

}

edge 1 1 {

transits {a}

offset {1.3578579772154995}

direction {R}

output {b}

}

edge 1 2 {

transits {d}

offset {0.5235987755982988}

direction {R}

output {d}

}

edge 2 2 {

transits {a}

offset {1.125495282907211}

direction {R}

output {a}

}

edge 2 3 {

transits {\_}

offset {0.5235987755982988}

direction {L}

output {a}

}

edge 3 3 {

transits {a}

offset {-0.13158814145792064}

direction {L}

output {a}

}

edge 3 0 {

transits {d}

offset {0.5235987755982988}

direction {L}

output {d}

}

edge 0 4 {

transits {d}

offset {0.5235987755982988}

direction {R}

output {\_}

}

}

